## Witheridge CofE Primary Academy <br> Art Knowledge and Skills Progression Map

| Aspect | Key Stage 1 |  | Lower Key Stage 2 |  | Upper Key Stage 2 |  |
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| Human form | A human face includes features, such as eyes, nose, mouth, forehead, eyebrows and cheeks. Represent the human face, using drawing, painting or sculpture, from observation, imagination or memory with some attention to facial features. covered | A drawing, painting or sculpture of a human face is called a portrait. Represent the human form, including face and features, from observation, imagination or memory. covered | Artists draw, paint or sculpt human forms in active poses. Draw, paint or sculpt a human figure in a variety of poses, using a range of materials, such as pencil, charcoal, paint and clay. optional | Art can be developed that depicts the human form to create a narrative. <br> Explore and develop three-dimen sional art that uses the human form, using ideas from contemporar y or historical starting points. covered x 4 | A portrait is a picture of a person that can be created through drawing, painting and photography . Artistic movements or artists that communicat e feelings through portraiture include the Expressionis ts. Explore and create expression in portraiture. covered $x 2$ | In art, distortion is an alteration to an original shape, abstraction refers to art that doesn't depict the world realistically and exaggeration is the depiction of something that is larger than in real life. Use distortion, abstraction and exaggeration to create interesting effects in portraiture or figure drawing. Assign |


| Creation | Ideas can be created through observation (looking closely), imagination (creating pictures in the mind) and memory (rememberin g experiences from the past). Design and make art to express ideas. optional x 2 | Materials and techniques that are well suited to different tasks include ink; smooth paper and polystyrene blocks for printing; hard and black pencils and cartridge paper for drawing lines and shading; poster paints, large brushes and thicker paper for large, vibrant paintings and clay, clay tools and slip for sculpting. Select the best materials and techniques to develop an idea. covered $x$ 5optional | Visual elements include colour, line, shape, form, pattern and tone. Use and combine a range of visual elements in artwork. covered x 3optional | Materials, techniques and visual elements, such as line, tone, shape, pattern, colour and form, can be combined to create a range of effects. <br> Develop techniques through experimentat ion to create different types of art. covered $x$ 11optional x 9 | Preliminary sketches and models are usually simple line drawings or trial pieces of sculpture that are created to explore ideas and techniques and plan what a final piece of art will look like. Produce creative work on a theme, developing ideas through a range of preliminary sketches or models. covered x 3optional x 3 | In <br> conceptual art, the idea or concept behind a piece of art is more important than the look of the final piece. Create innovative art that has personal, historic or conceptual meaning. optional |
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| Generation of ideas | Discussion and initial sketches can be used to communicat e ideas and are part of the artistic process. Communicat e their ideas simply before creating artwork. coveredopti onal | A sketch is a quickly-prod uced or unfinished drawing, which helps artists develop their ideas. Make simple sketches to explore and develop ideas. Assign | Preliminary sketches are quick drawings that can be used to inspire a final piece of artwork. <br> They are often line drawings that are done in pencil. Use preliminary sketches in a sketchbook to communicat e an idea or experiment with a technique. covered $x 2$ | Artists use sketching to develop an idea over time. Create a series of sketches over time to develop ideas on a theme or mastery of a technique. covered x 2optional | Ways to review and revisit ideas include annotating sketches and sketchbook pages, practising and refining techniques and making models or prototypes of the finished piece. <br> Review and revisit ideas and sketches to improve and develop ideas. covered | A mood board is an arrangement of images, materials, text and pictures that can show ideas or concepts. A montage is a set of separate images that are related to each other and placed together to create a single image. Gather, record and develop information from a range of sources to create a mood board or montage to inform their thinking about a piece of art. covered |
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| Evaluation | Aspects of artwork that can be discussed include subject matter, use of colour and shape, the techniques used and the feelings the artwork creates. Say what they like about their own or others' work using simple artistic vocabulary. optional | Aspects of artwork to analyse and evaluate include subject matter, colour, shape, form and texture. Analyse and evaluate their own and others' work using artistic vocabulary. Assign | Suggestions <br> for <br> improving or <br> adapting <br> artwork <br> could <br> include <br> aspects of <br> the subject <br> matter, <br> structure <br> and <br> composition <br> ; the <br> execution of <br> specific <br> techniques <br> or the uses <br> of colour, <br> line, texture, <br> tone, <br> shadow and <br> shading. <br> Make <br> suggestions <br> for ways to <br> adapt and <br> improve a <br> piece of <br> artwork. <br> covered $x$ <br> 2optional | Constructive <br> feedback <br> highlights <br> strengths <br> and <br> weaknesses <br> and provides <br> information <br> and <br> instructions <br> aimed at <br> improving <br> one or two <br> aspects of <br> the artwork, <br> which will <br> improve the <br> overall <br> piece. Give <br> constructive <br> feedback to <br> others about <br> ways to <br> improve a <br> piece of <br> artwork. <br> optional | Ideas are the new thoughts and messages that artists have put into their work. Methods and approaches are the techniques used to create art. Compare and comment on the ideas, methods and approaches in their own and others' work. optional | Strategies used to provide constructive feedback and reflection in art include using positive statements relating to how the learning intentions have been achieved; asking questions about intent, concepts and techniques used and providing points for improvemen t relating to the learning intention. <br> Adapt and refine artwork in light of constructive feedback and reflection. covered $x 2$ |
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| Malleable materials | Malleable materials include rigid and soft materials, such as clay, plasticine and salt dough. Manipulate malleable materials by squeezing, pinching, pulling, pressing, rolling, modelling, flattening, poking, squashing and smoothing. covered $x$ 2optional x 2 | Malleable materials, such as clay, plasticine or salt dough, are easy to shape. Interesting materials that can make textures, patterns and imprints include tree bark, leaves, nuts and bolts and bubble wrap. Press objects into a malleable material to make textures, patterns and imprints. covered | Malleable materials, such as clay, papier-mâch é and Modroc, are easy to change into a new shape. Rigid materials, such as cardboard, wood or plastic, are more difficult to change into a new shape and may need to be cut and joined together using a variety of techniques. Create a 3-D form using malleable or rigid materials, or a combination of materials. covered | Techniques used to create a 3-D form from clay include coiling, pinching, slab construction and sculpting. Carving, slip and scoring can be used to attach extra pieces of clay. Mark making can be used to add detail to 3-D forms. Use clay to create a detailed or experimental 3-D form. covered $x$ 2optional x 3 | Relief sculpture projects from a flat surface, such as stone. High relief sculpture clearly projects out of the surface and can resemble a freestanding sculpture. Low relief, or bas-relief sculptures do not project far out of the surface and are visibly attached to the background. Create a relief form using a range of tools, techniques and materials. Assign | A 3-D form is a sculpture made by carving, modelling, casting or constructing . Create a 3-D form using malleable materials in the style of a significant artist, architect or designer. covered x 3 |
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| Paper and fabric | Collage is an art <br> technique <br> where <br> different <br> materials are <br> layered and <br> stuck down <br> to create <br> artwork. Use <br> textural <br> materials, <br> including <br> paper and <br> fabric, to <br> create a <br> simple <br> collage. <br> optional $x 2$ | Art papers have different weights and textures. For example, watercolour paper is heavy and has a rough surface, drawing paper is of a medium weight and has a fairly smooth surface and handmade paper usually has a rough, uneven surface with visible fibres. Different media, such as pastels, or watercolour paint, can be added to papers to reveal texture and the rubbing technique, frottage, can be used to create a range of effects on different papers. Create a range of textures | Warp and weft are terms for the two basic components used in loom weaving. <br> The lengthwise warp yarns are fixed onto a frame or loom, while the weft yarns are woven horizontally over and under the warp yarns. Weave natural or man-made materials on cardboard looms, making woven pictures or patterns. Assign | Stitches include running stitch, cross stitch and blanket stitch. Use a range of stitches to add detail and texture to fabric or mixed-media collages. covered | Traditional crafting techniques using paper include, casting, decoupage, collage, marbling, origami and paper making. Make and use paper to explore traditional crafting techniques. Assign | Materials have different qualities, such as rough or smooth, hard or soft, heavy or light, opaque or transparent and fragile or robust. These different qualities can be used to add texture to a piece of artwork. <br> Combine the qualities of different materials including paper, fabric and print techniques to create textural effects. covered |
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|  |  | using the properties of different types of paper. Assign |  |  |  |  |
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| Paint | The primary colours are red, yellow and blue. Identify and use paints in the primary colours. coveredopti onal | The <br> secondary colours are green, purple and orange. <br> These colours can be made by mixing primary colours together. Identify and mix secondary colours. covered | ```Examples of contrasting colours include red and green, blue and orange, and yellow and purple (violet). They are obviously different to one another and are opposite each other on the colour wheel. Identify, mix and use contrasting coloured paints. covered``` | Warm <br> colours <br> include <br> orange, yellow and red. They remind the viewer of heat, fire and sunlight. They can make people feel happy and they look like they are in the foreground of a picture. Cool colours include blue, green and magenta. Cool colours remind the viewer of water, ice, snow and the sky. They can make people feel calm or lonely and they recede into the background of a picture. Identify, mix and use warm and cool paint colours to | A tint is a colour mixed with white, which increases lightness, and a shade is a colour mixed with black, which increases darkness. Mix and use tints and shades of colours using a range of different materials, including paint. covered | Different artistic movements often use colour in a distinctive way. <br> Expressionis t artists use intense, non-naturali stic colours. Impressionis t artists use complement ary colours. Fauvist artists use flat areas or patches of colour. Naturalist artists use realistic colours. Use colour palettes and characteristi cs of an artistic movement or artist in artwork. optional x 2 |

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| Pencil, ink, charcoal and pen | Soft pencils create darker lines and are marked with a B for black. Hard pencils create lighter lines and are marked with an H for hard. <br> Different types of line include zigzag, wavy, curved, thick and thin. Use soft and hard pencils to create different types of line and shape. optional $x 2$ | Textures include rough, smooth, ridged and bumpy. Tone is the lightness or darkness of a colour. <br> Pencils can create lines of different thicknesses and tones and can also be smudged. Ink can be used with a pen or brush to make lines and marks of varying thicknesses, and can be mixed with water and brushed on paper as a wash. <br> Charcoal can be used to create lines of different thicknesses and tones, and can be rubbed onto paper and smudged. Use the properties of pencil, ink and charcoal to create different | Hatching, cross-hatchi ng and shading are techniques artists use to add texture and form. Add tone to a drawing by using linear and cross-hatchi ng, scumbling and stippling. optional | ```Pen and ink create dark lines that strongly contrast with white paper. Pen and ink techniques include hatching (drawing straight lines in the same direction to fill in an area), cross-hatchi ng (layering lines of hatching in different directions), random lines (drawing lines of a variety of shapes and lengths) and stippling (using small dots). Light tones are created when lines or dots are drawn further apart and dark tones are created when lines or dots are drawn closer together. Use the properties of pen, ink and charcoal to``` | Ink wash is a mixture of India ink and water, which is applied to paper using a brush. <br> Adding different amounts of water changes the shade of the marks made. Ink wash can be used to create a tonal perspective, light and shade. Use pen and ink (ink wash) to add perspective, light and shade to a composition or model. Assign | Line is the most basic element of drawing and can be used to create outlines, contour lines to make images three-dimen sional and for shading in the form of cross-hatchi ng. Tone is the relative lightness and darkness of a colour. <br> Different types of perspective include one-point perspective (one vanishing point on the horizon line), two-point perspective (two vanishing points on the horizon line) and three-point perspective (two vanishing points on the horizon line and one below the |
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$\left.\begin{array}{|l|l|l|l|l|}\hline & \begin{array}{ll|l}\text { patterns, } \\ \text { textures and } \\ \text { lines, and } \\ \text { explore } \\ \text { shape, form } \\ \text { and space. } \\ \text { Assign }\end{array} & \begin{array}{l}\text { create a } \\ \text { range of } \\ \text { effects in } \\ \text { drawing. } \\ \text { optional }\end{array} & \begin{array}{l}\text { ground, } \\ \text { which is } \\ \text { usually used } \\ \text { for images } \\ \text { of tall } \\ \text { buildings } \\ \text { seen from } \\ \text { above). Use } \\ \text { line, tone or } \\ \text { shape to } \\ \text { draw } \\ \text { observationa }\end{array} \\ \text { I detail or } \\ \text { perspective. } \\ \text { Assign }\end{array}\right\}$

| Natural art | Transient art is moveable, non-perman ent and usually made of a variety of objects and materials. <br> Natural materials, such as grass, pebbles, sand, leaves, pine cones, seeds and flowers, can be used to make transient art. Make transient art and pattern work using a range or combination of man-made and natural materials. covered x 4 | Natural <br> forms are <br> objects <br> found in nature and include flowers, pine cones, feathers, stones, insects, birds and crystals. Draw, paint and sculpt natural forms from observation, imagination and memory. covered x 2optional | Nature and natural forms can be used as a starting point for creating artwork. Use nature and natural forms as a starting point for artwork. Assign | Natural patterns from weather, water or animals skins are often used as a subject matter. <br> Represent the detailed patterns found in natural phenomena, such as water, weather or animal skins. coveredopti onal | Various techniques can help children to take clear, interesting photographs , such as using auto mode, pausing and focusing before taking a picture, using the rule of thirds (imagining the view is split into three equal, horizontal sections and positioning key elements in the thirds), avoiding taking pictures pointing towards a light source and experimentin g with close-ups, unusual angles and a range of subjects. Record and edit natural forms, animals and landscapes with clarity, using digital | Environment al art addresses social and political issues relating to natural and urban environment s. Create art inspired by or giving an environment al message. coveredopti onal |
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| Compare and contrast | Similarities and differences between two pieces of art include the materials used, the subject matter and the use of colour, shape and line. Identify similarities and differences between two or more pieces of art. Assign | Common themes in art include landscapes, portraiture, animals, streets and buildings, gardens, the sea, myths, legends, stories and historical events. Describe similarities and differences between artwork on a common theme. optional x 2 | Explorations of the similarities and differences between pieces of art, structures and products from the same genre could focus on the subject matter, the techniques and materials used or the ideas and concepts that have been explored or developed. <br> Compare artists, architects and designers and identify significant characteristi cs of the same style of artwork, structures and products through time. coveredopti onal $\mathbf{x} 2$ | Artwork has been used at different times and in different cultures to express ideas about storytelling, religion and intellectual satisfaction. Similarities and differences between artwork can include the subject matter, style and use of colour, texture, line and tone. Compare and contrast artwork from different times and cultures. coveredopti onal | Visual elements include line, light, shape, colour, pattern, tone, space and form. Describe and discuss how different artists and cultures have used a range of visual elements in their work. covered x 2 | Perspective is the representati on of 3-D objects on a <br> 2-D surface. <br> Abstraction <br> refers to art <br> that doesn't <br> depict the <br> world <br> realistically. <br> Figurative <br> art is <br> modern art <br> that shows a <br> strong <br> connection <br> to the real <br> world, <br> especially <br> people. <br> Conceptual <br> art is art <br> where the <br> idea or <br> concept <br> behind the <br> piece is <br> more <br> important <br> than the look <br> of the final <br> piece. <br> Compare <br> and contrast <br> artists' use <br> of <br> perspective, <br> abstraction, <br> figurative <br> and <br> conceptual <br> art. <br> optional |
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| Significant people, artwork and movements | Words relating to colour, shape, materials and subject matter can be used to explore works by significant artists. Describe and explore the work of a significant artist. coveredopti onal | Works of art are important for many <br> reasons: <br> they were <br> created by <br> famous or <br> highly <br> skilled <br> artists; they <br> influenced <br> the artwork <br> of others; <br> they clearly <br> show the <br> features of a <br> style or <br> movement of <br> art; the <br> subject <br> matter is <br> interesting <br> or important; <br> they show <br> the thoughts <br> and ideas of <br> the artist or <br> the artist <br> created a <br> large body <br> of work over <br> a long <br> period of <br> time. Explain <br> why a <br> painting, <br> piece of <br> artwork, <br> body of work <br> or artist is important. <br> Assign | The work of significant artists, architects, cultures and designers has distinctive features, including the subject matter that inspires them, the movement to which they belong and the techniques and materials they have used. Work in the style of a significant artist, architect, culture or designer. optional | Historical works of art are significant because they give the viewer clues about the past through the symbolism, colours and materials used. <br> Explain the significance of art, architecture or design from history and create work inspired by it. coveredopti onal $\mathbf{x} 3$ | Artistic movements include Expressionis m, Realism, Pop Art, Renaissance and <br> Abstract. Investigate and develop artwork using the characteristi cs of an artistic movement. covered | Works of art can be significant for many reasons. For example, they are created by key artists of an artistic movement; have influenced other artists; have a new or unique concept or technique or have a famous or important subject. Explain the significance of different artworks from a range of times and cultures and use elements of these to create their own artworks. coveredopti onal $x 3$ |
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